

# Art and Design

## Year 3

<b>Drawing</b> <i>(pencil, charcoal, inks, chalk, pastels, ICT software)</i>	<b>Colour</b> <i>(painting, ink, dye, textiles, pencils, crayon, pastel)</i>	<b>Texture</b> <i>(textiles, clay, sand, plaster, stone)</i>	<b>Form</b> <i>(3D work, clay, dough, boxes, wire, paper, sculpture, mod roc)</i>	<b>Printing</b> <i>(found materials, fruit/veg, wood blocks, press print, lino, string)</i>	<b>Pattern</b> <i>(paint, pencils, textiles, clay, printing)</i>
*Experiment with various pencils *Close observation *Draw positive and negative of shapes *Initial sketches in preparation for painting *Accurate drawings of people (especially faces)	*Colour mixing *Make colour wheels *Introduce different types of brushes *Techniques – apply colour using dotting, scratching, splashing	*Use smaller eyes needles and finer threads *Weaving *Tie-dying, batik	*Shape, form, model and construct (malleable and rigid materials) *Plan and develop understanding of different adhesives and methods of construction *Aesthetics	*Relief and impressed printing *Recording textures / patterns *Monoprinting *Colour making through overlapping colour prints	*Pattern in the environment *Design *Using ICT *Make patterns on a range of surfaces *Symmetry
<b>Artists:</b> Leonardo Da Vinci Vincent Van Gogh Poonac	<b>Artists:</b> Jackson Pollock Claude Monet Marc Chagall Ben Moseley Vincent Van Gogh	<b>Artists:</b> Linda Caverley Molly Williams William Morris Gustav Klimt	<b>Artists:</b> Henry Moore Barbara Hepworth Andy Goldsworthy	<b>Artists:</b> Pablo Picasso Dan Mather Andy Warhol	<b>Artists:</b> Joan Miro Bridget Riley Maurits Cornelis Escher Paul Klee

### **Notes and guidance**

A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

### **Aims**

The national curriculum aims to ensure that all pupils:

- produce creative work which reflects exploration of their ideas and experiences.
- become proficient in a range of art techniques.
- be comfortable in evaluating and analysing creative works using the appropriate language of art.
- know about great artists, craft makers and designers understanding the historical and cultural development.