

Art and Design

Year 2

Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Colour (painting, ink, dye, textiles, pencils, crayon, pastel)	Texture (textiles, clay, sand, plaster, stone)	Form (3D work, clay, dough, boxes, wire, paper, sculpture, mod roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern (paint, pencils, textiles, clay, printing)
<ul style="list-style-type: none"> *Experiment with tools and surfaces *Draw a way of recording experiences and feelings *Discuss use of shadows, light and dark *Sketch to make quick records 	<ul style="list-style-type: none"> *Begin to describe colours by objects *Make as many tones as possible (incl. white) *Darken colours without using black *Using colour on a large scale 	<ul style="list-style-type: none"> *Overlapping/overlaying to create effects *Large eyed needles – running stitches *Simple applique work *Start to explore other simple stitches *Collage 	<ul style="list-style-type: none"> *Awareness of natural and man-made forms *Expression of personal ideas and experiences *Shape and form from direct observation *Decorative techniques *Replicate patterns to 3D *Other sculptors 	<ul style="list-style-type: none"> *Print with a growing range of objects *Identify the different forms printing takes 	<ul style="list-style-type: none"> *Experiment by folding, arranging, repeating, overlapping regular and irregular patterning *Natural and manmade patterns *Discuss regular and irregular
Artists: Leonardo Da Vinci Vincent Van Gogh Poonac	Artists: Jackson Pollock Claude Monet Marc Chagall Ben Moseley Vincent Van Gogh	Artists: Linda Caverley Molly Williams William Morris Gustav Klimt	Artists: Henry Moore Barbara Hepworth Andy Goldsworthy	Artists: Pablo Picasso Dan Mather Andy Warhol	Artists: Joan Miro Bridget Riley Maurits Cornelis Escher Paul Klee

Notes and guidance

A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum aims to ensure that all pupils:

- produce creative work which reflects exploration of their ideas and experiences.
- become proficient in a range of art techniques.
- be comfortable in evaluating and analysing creative works using the appropriate language of art.
- know about great artists, craft makers and designers understanding the historical and cultural development.